

Copyright © 1975, by the author(s).
All rights reserved.

Permission to make digital or hard copies of all or part of this work for personal or classroom use is granted without fee provided that copies are not made or distributed for profit or commercial advantage and that copies bear this notice and the full citation on the first page. To copy otherwise, to republish, to post on servers or to redistribute to lists, requires prior specific permission.

A PROGRAM TO COMPUTE THE REAL SCHUR
FORM OF A REAL SQUARE MATRIX

by

B. N. Parlett and R. Feldman

Memorandum No. ERL-M526

June 1975

A PROGRAM TO COMPUTE THE REAL SCHUR FORM
OF A REAL SQUARE MATRIX

by

B. N. Parlett and R. Feldman

Memorandum No. ERL-M526

June 1975

ELECTRONICS RESEARCH LABORATORY

College of Engineering
University of California, Berkeley
94720

A PROGRAM TO COMPUTE THE REAL SCHUR FORM
OF A REAL SQUARE MATRIX[†]

by

B.N. Parlett
Department of Mathematics
Department of Electrical Engineering and Computer Sciences
and the Electronics Research Laboratory
University of California
Berkeley, California 94720

and

R. Feldman
Department of Mathematics
University of California
Berkeley, California 94720

June 1975

Abstract

A Fortran program is presented which will obtain the real Schur form of a real $n \times n$ matrix in $10n^3 + 30n^2$ multiplications (approximately).

Key Phrases: Schur Form, real matrix

[†]Research sponsored by Office of Naval Research Contract N00014-69-A-0200-1017.

The algorithm is described at three different levels.

Level 1 is for a busy colleague.

Level 2 is for publication.

Level 3 is for the programmer.

Table of Contents

	Page
1. The Schur Form	3
2. The Algorithm (Level 1)	4
3. The Algorithm (Level 2)	5
4. Program and Facing Comments (Level 3)	8
5. Usage and Operation Count	24
6. Numerical Example	25
References	27

1. The Schur Form

A result in matrix theory, often called Schur's lemma, states that any square matrix B , whether real or complex, is unitarily similar to an upper triangular complex matrix S :

$$B = PSP^* , \quad PP^* = P^*P = 1 .$$

Here P^* denotes the conjugate transpose of P . Using slightly different language the lemma states that there is an orthonormal basis in the vector space on which B acts such that B 's representation in this basis is upper triangular. Thus S may be regarded as a canonical form for B acting on Euclidean space.

Because S is triangular its eigenvalues $\{\lambda_1, \lambda_2, \dots, \lambda_n\}$ lie revealed on the diagonal. In fact the eigenvalues may be taken in any desired order down the diagonal. Even when this order is fixed the matrix S is still not uniquely determined by B . However, the possible variations in S are rather trivial because $|s_{ij}|$, $i < j$, is fixed whenever $\lambda_i = s_{ii} \neq \lambda_j = s_{jj}$.

Discovery of S solves the eigenvalue problem for B and facilitates the computation of eigenvectors. Another use of S is in the formation of an analytic function ϕ of B since $\phi(B) = P\phi(S)P^*$.

From a practical point of view one defect of the Schur Form S is that S may be complex even when B is real. So we ask for the canonical form of B in real Euclidean space. The answer is an easy modification of S , called the real Schur Form \hat{S} which is quasi-triangular. That is, \hat{S} is block upper triangular and the diagonal blocks are either 1×1 or 2×2 . To each complex conjugate pair of eigenvalues λ and $\bar{\lambda}$ in S there corresponds a real 2×2 diagonal block in \hat{S} whose eigenvalues

are λ and $\bar{\lambda}$. Sometimes it is convenient to standardize the real Schur form by requiring that the 2×2 diagonal blocks have the form

$$\begin{pmatrix} \rho & \beta \\ \gamma & \rho \end{pmatrix}, \quad \gamma > 0, \quad \beta < 0, \quad -\beta\gamma = \mu^2$$

where $\lambda = \rho + i\mu$, $\mu > 0$, and $i^2 = -1$. In general it is not possible to arrange that $\gamma = -\beta = \mu$.

An example of a standardized real Schur Form is

$$\begin{bmatrix} 3 & 1 & 1 & 0 & -1 & 0 \\ 0 & 1 & -3 & 2 & 3 & -1 \\ 0 & 2 & 1 & 1 & 0 & 4 \\ 0 & 0 & 0 & 2 & -1 & 1 \\ 0 & 0 & 0 & 0 & 0 & -2 \\ 0 & 0 & 0 & 0 & 1 & 0 \end{bmatrix}$$

Our purpose here is to compute the real Schur form, not to praise it. Algorithms for the complex case are available in EISPACK Release 2.

2. The Algorithm (described at Level 1)

It is not difficult to compute P and \hat{S} from B , the techniques we use are quite standard. B is reduced to upper Hessenberg form H by means of orthogonal similarity transformations and then H is reduced to \hat{S} by the double QR algorithm. The product of all the orthogonal matrices used in the process are accumulated to form P .

We make use of a few devices to keep the number of QR transformations fairly low.

3. The Algorithm (described at Level 2)

The process has three steps:

Step 1: The routine PERMS, a modification of the EISPACK [1] routine BALANC, performs a sequence of row and column interchanges which detect when B is a permutation of a block triangular matrix and put it in the standard form

$$B_2 = P_1^* B P_1$$

where P_1 is a permutation matrix and

$$B_2 = \begin{pmatrix} B_{11} & B_{12} & B_{13} \\ 0 & B_{22} & B_{23} \\ 0 & 0 & B_{33} \end{pmatrix},$$

Figure 1

with B_{11} and B_{33} upper triangular. PERMS also acts on B_{22} . The goal is to bring rows with excessive norms to the top in order to get the QR algorithm off to a good start.

More precisely rows (and columns) are exchanged if the ratio of their ℓ_1 -norms exceeds two.

In most cases $B_2 = B_{22}$, but the normalization which PERMS effects is rapid and is a necessary preparation for the routines which follow.

Step 2: The (2,2) block of B_2 is reduced to upper Hessenberg form by ORTHAN, a modification of the EISPACK routine ORTHES, and the product of the sequence of reflections is accumulated to yield P_2 such that

$$B_3 = P_2^* B_2 P_2$$

is in upper Hessenberg form.

Step 3: The (2,2) block of B_3 is reduced to quasi-triangular form by HQR3, a modification of the EISPACK routine HQR2. $\hat{S} = P_3^* B_3 P_3$

No effort is made to compute the eigenvectors of \hat{S} , but WI, which contains the imaginary parts of the eigenvalues, is retained, to indicate the presence of a 2×2 block on the main diagonal of \hat{S} . The array \hat{S} is forced explicitly to be block upper triangular in case the user wishes to have it printed out (i.e., \hat{S} is zero below the block diagonal).

In addition HQR3 performs a supplementary plane rotation after a pair of complex conjugate eigenvalues, $\lambda \pm i\mu$, has been recorded in the course of the QR algorithm. The transformation of the diagonal block is

$$\begin{pmatrix} c & s \\ -s & c \end{pmatrix} \begin{pmatrix} \alpha & \beta \\ \gamma & \delta \end{pmatrix} \begin{pmatrix} c & -s \\ s & c \end{pmatrix} = \begin{pmatrix} \lambda & \theta \\ \xi & \lambda \end{pmatrix}$$

where $\xi\theta = -\mu^2$. (This device is not used in HQR2.)

Note that it is not in general possible to transform

$$\begin{pmatrix} \alpha & \beta \\ \gamma & \delta \end{pmatrix} \rightarrow \begin{pmatrix} \lambda & -\mu \\ \mu & \lambda \end{pmatrix}$$

using orthogonal similarity transformations.

The purpose of the transformation is to yield a simple solution to certain systems of linear equations which sometimes must be solved. The supplementary plane rotation is done at the stage when the imaginary parts of the eigenvalues are being recorded in WI. We want to choose $c = \cos \theta$ and $s = \sin \theta$ so that

$$\alpha c^2 + (\beta + \gamma)cs + \delta s^2 = \delta c^2 - (\beta + \gamma)cs + \alpha s^2 \quad .$$

Hence

$$\tan 2\theta = \frac{2sc}{c^2 - s^2} = -\frac{2p}{\sigma} = \frac{2|p|}{|\sigma|} \text{sign}(-p\sigma) ,$$

$$\sigma = \beta + \gamma, \quad p = (\alpha - \delta)/2 .$$

Let

$$\tau = \sqrt{\sigma^2 + 4p^2} .$$

Then

$$\cos \theta = q = \sqrt{\frac{1}{2}(1 + \cos 2\theta)} = \sqrt{(1 + |\sigma|/\tau)/2} ,$$

$$\sin \theta = \sin 2\theta/2 \cos \theta = |p| \text{sign}(-p\sigma)/\tau q .$$

Our program does not force the subdiagonal element of a 2×2 diagonal block to be positive.

```

SUBROUTINE PERPMS(NM,N,A,P,LOW,IGH,RABS,SCALE)
DIMENSION A(NM,N), P(NM,N), RABS(N)
INTEGER SCALE(N)
*****
C*****
DO 10 K = 1,N
10 SCALE(K) = K
K = 1
L = N
GOTO 100
C*****
C*****IN-LINE PROCEDURE FOR ROW AND
C COLUMN INTERCHANGE*****
C 20 IF (J.EQ.M) GOTO 60
C*****RECORD TRANSFORMATION IN SCALE*****
I = SCALE(J)
SCALE(J) = SCALE(M)
SCALE(M) = I
C*****
C***** EXCHANGE COLUMN J AND M
DO 40 I = 1,L
F = A(I,J)
A(I,J) = A(I,M)
A(I,M) = F
C*****EXCHANGE ROW J AND M
DO 50 I = K,N
F = A(J,I)
A(J,I) = A(M,I)
A(M,I) = F
50 CONTINUE
C *****
60 GOTO (80,130,220),IEXC
C ***** SEARCH FOR ROWS ISOLATING AN EIGENVALUE
C AND PUSH THEM DOWN*****
80 IF (L.EQ.1) GOTO 300
L = L - 1
C***** FOR J = L STEP -1 UNTIL 1 DO
100 DO 120 JJ = 1,L
DO 110 I = 1,L
IF (I.EQ.J) GOTO 110
IF (A(I,J).NE.0.0) GOTO 120
110 CONTINUE
C*****THE JTH ROW ISOLATES AN EIGENVALUE,EXCHANGE IT WITH ROW L
M = L
IEXC = 1
GOTO 20
120 CONTINUE
C *****
C GOTO 140
C ***** SEARCH FOR COMUMNS ISOLATING AN EIGENVALUE
C AND PUSH THEM LEFT *****
130 K = K + 1
C *****
C 140 DO 170 J = K,L
DO 150 I = K,L
IF (I.EQ.J) GOTO 150
IF (A(I,J).NE.0.0) GOTO 170
150 CONTINUE
C***** COLUMN J ISOLATES AN EIGENVALUE,EXCHANGE IT WITH COMUMN K
M = K
IEXC = 2
GOTO 20
170 CONTINUE

```

4. Programs and Facing Comments

PERMS is an adaptation of the EISPACK routine BALANC. See BALANC where no comments are given.

A contains the matrix to be reduced to Schur form. The transformations (elementary permutations) are gathered in P. SCALE is an integer vector used as working space to record the transformations. For RABS (also working space) WI can be used (see Section 5).

Statement

- 10+1 K will become LOW and so starts at 1. L will become IGH and so starts at N.
- 40-4 The indices of the DO loops take into account that the matrix
50-4 already has the block upper triangular structure shown in Figure 1 (Section 3).
- 80 If L reaches 1, the matrix is upper triangular and we need not search the columns.
- 100+2 We only need search the submatrix in columns 1 through L.
- 140 We only need to search the submatrix in rows K through L.

```

C*****BRING ROWS OF LARGE I NORM TO THE TOP*****
C
C*****COMPUTE I NORM OF ROWS FROM LOW TO IGH*****
      DO 210 I = K,L
        RABS(I) = 0.0
        DO 200 J = K,L
          200   RABS(I) = RABS(I) + ABS(A(I,J))
        210 CONTINUE
C
      IEXC = 3
C
C*****BUBBLE SORTING, EXCHANGING ROWS J+1 AND J IF
C      RABS(J+1).GT.2*RABS(J)*****
      LOWPI = K + 1
      FOR IP = IGH - 1 STEP -1 UNTIL LOW DO
        DO 230 IQ = LOWPI,L
          IP = K + L - IQ
          KCOUNT = 0
          DO 220 J = K,IP
            M = J + 1
            IF (RABS(M).LE.2.0*RABS(J)) GOTO 220
            F = RABS(M)
            RABS(M) = RABS(J)
            RABS(J) = F
            KCOUNT = KCOUNT + 1
            GOTO 20
          220 CONTINUE
          IF (KCOUNT.EQ.0) GOTO 300
        230 CONTINUE
C*****FORM PERMUTATION MATRIX P *****
      300 DO 320 J = 1,N
        DO 310 I = 1,N
          P(I,J) = 0.0
        310 CONTINUE
        M = SCALE(J)
        P(M,J) = 1.0
      320 CONTINUE
C
      LOW = K
      IGH = L
      RETURN
      END

```

Statement

- 200 The 1 norm is computed only for the vector in columns LOW through IGH of the given row.
- 210+2 In regular "bubble" sorting, at the end of the IPth step, the smallest element among elements LOW,LOW+1,...,IP+1, ends up in position IP+1. Here an exchange is made only when $RABS(J+1) .GT. 2*RAB(J)$, i.e. a factor 2 is inserted. This factor can be changed if the user desires. KCOUNT indicates the number of exchanges made in the IPth step. If KCOUNT = 0, no exchanges have been made and we stop the sort. If lines J and M are exchanged, the corresponding interchange must be made in RABS. Since IEXC = 3, the inline procedure returns to 220 after an exchange. The indices K and L are already correctly set for the in-line procedure.
- 300 The (SCALE(J),J) element of the permutation matrix P is set to 1.
- 320 Note that $L > K$, unless A has been permuted into an upper triangular matrix, in which case $L = K = 1$.

```

SUBROUTINE ORTHAN(NM,N,LOW,IGH,A,P,ORT)
REAL A(NM,N),P(NM,N),ORT(IGH)
C
LA = IGH - 1
KPI = LOW + 1
IF (LA.LT.KPI) GOTO 300
C
DO 200 M = KPI,LA
H = 0.0
ORT(M) = 0.0
SCALF = 0.0
C*****SCALE COLUMN (ALGOL TOL THEN NOT NEEDED)*****
DO 90 I = M,IGH
90 SCALE = SCALE + ABS(A(I,M-1))
IF (SCALE.EQ.0.0) GOTO 200
MP = M + IGH
C*****FOR I = IGH STEP -1 UNTIL M DO ..*****
DO 100 II = M,IGH
I = MP - II
ORT(I) = A(I,M-1)/SCALE
H = H + ORT(I)*ORT(I)
100 CONTINUE
G = -SIGN(SORT(H),ORT(M))
H = H - ORT(M)*G
ORT(M) = ORT(M) - G
C*****FORM (I-U*UT)/H) * A *****
DO 130 J = M,N
F = 0.0
C*****FOR I = IGH STEP -1 UNTIL M DO .. *****
DO 110 II = M,IGH
I = MP - II
F = F + ORT(I)*A(I,J)
110 CONTINUE
C
F = F/H
C
DO 120 I = M,IGH
120 A(I,J) = A(I,J) - F*ORT(I)
C
130 CONTINUE
C ***** FORM (I-(U*UT)/H)*A*(I-(U*UT)/H) *****
DO 160 I = 1,IGH
F = 0.0
C*****FOR J = IGH STEP -1 UNTIL M DO *****
DO 140 JJ = M,IGH
J = MP - JJ
F = F + A(I,J)*ORT(J)
140 CONTINUE
C
F = F/H
C
DO 150 J = M,IGH
150 A(I,J) = A(I,J) - F*ORT(J)
C
160 CONTINUE
C*****ACCUMULATE TRANSFORMATION *****
DO 190 I = 1,N
F = 0.0
DO 170 J = M,IGH
170 F = F + P(I,J)*ORT(J)
C
F = F/H
C
DO 180 J = M,IGH
180 P(I,J) = P(I,J) - F*ORT(J)
190 CONTINUE
A(M,M-1) = SCALE*G
200 CONTINUE
300 RETURN
END

```

In this adaptation of the EISPACK routine ORTHES the transformations are post multiplied into P, which on input contains the output of PERMS. The array WI can be used for ORT. See Section 5. Since the matrix A is block triangular, the index I at 130+1 need only run to IGH, whereas at 160+1 the index I runs to N since P is not of this structure.


```

SUBROUTINE HQR3(NM,N,LOW,IGH,H,V,WI,IERR)
DIMENSION H(NM,N),V(NM,N),WI(N)
REAL NORM,MACHEP
INTEGER FN,ENM2
LOGICAL NOTLAS
DATA MACHEP /D16424000000000000000/
C POSTMULTIPLY TRANSFORMATIONS,I.F. SCHUR FORM = VT A V
C
C SET WI TO ZERO AND CHECK FOR TRIANGULARITY
C
DO 50 I = 1,N
50 WI(I) = 0.0
IF (LOW.EQ.IGH) GOTO 400
IERR = 0
C
EN = IGH
T = 0.0
C
C SEARCH FOR NEXT EIGENVALUES
C
C TEST FOR END CONDITION
60 IF (EN.LT.LOW) GOTO 400
ITS = 0
NA = EN - 1
ENM2 = NA - 1
C
C LOOK FOR SINGLE SMALL SUB-DIAGONAL ELEMENT
FOR L=EN STEP -1 UNTIL LOW DO
C
70 IF (EN.EQ.LOW) GOTO 90
DO 80 LL=LOW,NA
L=EN+LOW-LL
IF (ABS(H(L,L-1)).LE.MACHEP*(ABS(H(L-1,L-1))
X + ABS(H(L,L))))GOTO 100
80 CONTINUE
90 L = LOW
C
C FORM SHIFT
C
100 X = H(EN,EN)
IF (L.EQ.EN) GOTO 270
Y = H(NA,NA)
W = H(EN,NA) * H(NA,EN)
IF (L.EQ.NA) GOTO 300
IF (ITS.EQ.30) GOTO 1000
IF ((ITS.NE.10 .AND. ITS.NE.20) GOTO 130
C
C FORM EXCEPTIONAL SHIFT
C
Y = X
S = ABS(H(EN,NA)) + ABS(H(NA,ENM2))
C
C T = T + X
C
DO 120 I = LOW ,EN
120 H(I,I) = H(I,I) - X
X = 0.75 * S
W = -0.4275*S*S
130 ITS = ITS + 1

```

This is an adaptation of the EISPACK routine HQR2. It is the matrix to be reduced to Schur form. The transformations are post multiplied into V, which on input contains the output P of ORTHAN. WI contains the imaginary parts of the eigenvalues. For a complex eigenvalue, the positive imaginary part appears first. The use of WI is to indicate when there is a non-zero subdiagonal element (in which case $WI(J) > 0$) of the Schur form.

Statement

50 WI must be initialized to zero for the case when $LOW = IGH = 1$, i.e., when the matrix is already upper triangular. In this case, no QR steps need be performed and we go directly to 400.

```

C   LOOK FOR TWO CONSECUTIVE SMALL SUB-DIAGONAL
C   ELEMENTS.  FOR M=EN-2 STEP -1 UNTIL L DO
C
      DO 140 MM = L, ENM2
        M = ENM2 + L - MM
        ZZ = H(M, M)
        R = X - ZZ
        S = Y - ZZ
        P = (R*S - W)/H(M+1, M) + H(M, M+1)
        Q = H(M+1, M+1) - ZZ - R - S
        R = H(M+2, M+1)
        S = ABS(P) + ABS(Q) + ABS(R)
        P = P/S
        Q = Q/S
        R = R/S
        IF (M.EQ.L) GOTO 150
        IF (ABS(H(M, M-1))*(ABS(Q) + ABS(R)), LE.MACHEP*ABS(P)
X      *(ABS(H(M-1, M-1)) + ABS(ZZ) + ABS(H(M+1, M+1)))) GOTO 150
140 CONTINUE
C
150 MP2 = M + 2
C
      DO 160 I = MP2, FN
        H(I, I-2) = 0.0
        IF (I.EQ.MP2) GOTO 160
        H(I, I-3) = 0.0
160 CONTINUE
C
C   DOUBLE OR STEP INVOLVING ROWS L TO EN
C   AND COLUMNS M TO EN.
C
      DO 260 K = M, NA
        NOTLAS = K.NE.NA
        IF (K.EQ.M) GOTO 170
        P = H(K, K-1)
        Q = H(K+1, K-1)
        R = 0.0
        IF (NOTLAS) R = H(K+2, K-1)
        X = ABS(P) + ABS(Q) + ABS(R)
        IF (X.EQ.0.0) GOTO 260
        P = P/X
        Q = Q/X
        R = R/X
170      S = SIGN(SQRT(P*P + Q*Q + R*R), P)
        IF (K.EQ.M) GOTO 180
        H(K, K-1) = -S*X
        GOTO 190
180      IF (L.NE.M) H(K, K-1) = -H(K, K-1)

190      P = P + S
        X = P/S
        Y = Q/S
        ZZ = R/S
        Q = Q/P
        R = R/P

```

No comments for this section. See EISPACK.

```

C   ROW MODIFICATION
C
      DO 210 J = K,N
        P = H(K,J) + Q*H(K+1,J)
        IF (.NOT.NOTLAS) GOTO 200
        P = P + R*H(K+2,J)
200      H(K+2,J) = H(K+2,J) - P*ZZ
        H(K+1,J) = H(K+1,J) - P*Y
        H(K,J) = H(K,J) - P*X
210      CONTINUE
C
      J = MIN0(EN,K+3)
C
C   COLUMN MODIFICATION
C
      DO 230 I = 1,J
        P = X*H(I,K) + Y*H(I,K+1)
        IF (.NOT.NOTLAS) GOTO 220
        P = P + ZZ*H(I,K+2)
220      H(I,K+2) = H(I,K+2) - P*R
        H(I,K+1) = H(I,K+1) - P*Q
        H(I,K) = H(I,K) - P
230      CONTINUE
C
C   ACCUMULATE TRANSFORMATIONS
C
      DO 250 I = 1,N
        P = X*V(I,K) + Y*V(I,K+1)
        IF (.NOT.NOTLAS) GOTO 240
        P = P + ZZ*V(I,K+2)
240      V(I,K+2) = V(I,K+2) - P*R
        V(I,K+1) = V(I,K+1) - P*Q
        V(I,K) = V(I,K) - P
250      CONTINUE
260      CONTINUE
      GO TO 70
C
C   ONE ROOT FOUND
C
270      H(EN,EN)=X+T
      WI(EN)=0.0
C
290      EN = NA
      GOTO 60

```

Statement

200 The indices J and I at 200-5 and 210+2 take into account the fact that H is upper Hessenberg, whereas at 230+1 the index I runs from 1 to N , since V has no special structure.

```

C   TWO ROOTS FOUND
C
300 P = (Y-X)/2.0
    Q = P*P + W
    ZZ = SQRT(ABS(Q))
    H(EN,EN) = X + T
    X = H(EN,EN)
    H(NA,NA) = Y + T
    IF (Q.LT.0.0) GOTO 310
    ZZ = P + SIGN(ZZ,P)
C
C   REAL PAIR
C
    WI(NA) = 0.0
    WI(EN) = 0.0
    X = H(EN,NA)
    R = SQRT(X*X + ZZ*ZZ)
    P = X/R
    Q = ZZ/R
    GOTO 320
C
C   COMPLEX PAIR
C
310 WI(NA) = ZZ
    WI(EN) = -ZZ
C
C   MAKE DIAGONAL ELEMENTS EQUAL
C
    IF (P.EQ.0.0) GOTO 380
    BPC = H(EN,NA) + H(NA,EN)
    TX = SQRT(BPC*BPC + 4.0*P*P)
    Q = SQRT(.5 * (1.0 + ABS(BPC)/TX))
    P = SIGN(P/(Q*TX), -BPC*P)
C
C   ROW MODIFICATION
C
320 DO 330 J = NA,N
    ZZ = H(NA,J)
    H(NA,J) = Q*ZZ + P*H(EN,J)
    H(EN,J) = Q*H(EN,J) - P*ZZ
330 CONTINUE
C
C   COLUMN MODIFICATION
C
    DO 340 I = 1,EN
    ZZ = H(I,NA)
    H(I,NA) = Q*ZZ + P*H(I,EN)
    H(I,EN) = Q*H(I,EN) - P*ZZ
340 CONTINUE
C
C   ACCUMULATE TRANSFORMATIONS
C
    DO 350 I = 1,N
    ZZ = V(I,NA)
    V(I,NA) = Q*ZZ + P*V(I,EN)
    V(I,EN) = Q*V(I,EN) - P*ZZ

350 CONTINUE

```

Statement

310+2 See Section 3, step 3, where the rotation for making the diagonal elements of the 2 by 2 block equal is explained.

The section of program from 320 to 350 performs the plane rotation for either of two cases: when a real pair is found and $H(EN,NA)$ is to be zeroed, or when the diagonal elements of a complex block are being made equal. In the former case P and Q are set at 310-3, in the latter at 320-2.

The limits of the J index at 320 and the I indices at 330+1 and 340+1 take into account the fact that H is upper Hessenberg whereas V is not.


```

380 EN = ENM2
    GOTO 60
C
C   ZERO H BELOW BLOCK DIAGONAL
C
400 IF (N.LT.3) RETURN
    IF (WI(N-1).EQ.0.0) H(N,N-1) = 0.0
    DO 420 J = 3,N
        JM2 = J - 2
        IF (WI(JM2).LE.0.0) H (J-1,JM2) = 0.0
        DO 410 I = J,N
410     H(I,JM2) = 0.0
420 CONTINUE
    RETURN
1000 IERR = EN
    RETURN
    END

```

The section of program from 400 to 420 which zeroes H below the block diagonal takes into account the block structure of the matrix.

Statement

- 400 If $N < 3$ there is nothing to be done and an out of range index for WI must be avoided.
- 1000 If $IERR > 0$, after 30 iterations, the $IERR$ th eigenvalue is not isolated and the Schur form is not found, but $WI(J)$ is correct for $J = IERR+1, \dots, N$.

5. Usage

DIMENSION H(24,24),P(24,24),WI(24)

INTEGER SCALE(24)

NM = 24

N = 6

Enter H

CALL PERMS(NM,N,H,P,LOW,IGH,WI,SCALE)

CALL ORTHAN(NM,N,LOW,IGH,H,P,WI)

CALL HQR3(NM,N,LOW,IGH,H,P,WI,IERR)

Operation Count

One operation means a multiplication or division followed by an addition or subtraction. Counts are taken from the program

PERMS: no arithmetic operations, only comparisons

ORTHAN: At the m^{th} major step column $m-1$ is reduced to Hessenberg form.

Formation of the vector u in $1-\gamma uu^T$: $n-m+1$

Row operations: $\sum_{j=m}^n \{2(n-m+1) + 1\} = (n-m+1)[2(n-m+1) + 1]$

Column operations: $\sum_{j=1}^n \{2(n-m+1) + 1\} = n[2(n-m+1) + 1]$

Accumulate transforms: $\sum_{j=1}^n \{2(n-m+1) + 1\} = n[2(n-m+1) + 1]$

Set element $(m,m-1)$: 1

Summing these quantities for $m = 2, \dots, n-1$ yields

$$\sum_{\ell=2}^{n-1} [\ell + (\ell+2n)(2\ell+1) + 1] = \frac{8}{3}n^3 - 3n^2 + 0(n) .$$

HQR3: A typical QR transformation acts on the leading $j \times j$ submatrix of a Hessenberg matrix. To restore column k to Hessenberg form requires the following calculations:

Computation	Key values	Rows	Columns	Accumulate
Count	9	$\sum_{\ell=k}^n 5$	$\sum_{\ell=k}^{\min(k+3, j)} 5$	$\sum_{\ell=1}^n 5$

Subtotal for the $j \times j$ submatrix:

$$\sum [9 + 5(n-k+1) + 5(k+3) + 5n] = 10nj + 29j$$

Assuming b iterations per eigenvalue the total is

$$[5n^3 + 20n^2 + 0(n)]b .$$

Realistic value for b is about 1.5.

GRAND TOTAL (for the real Schur form): $10n^3 + 30n^2 + 0(n)$

Input H

-9.0000	21.0000	-15.0000	4.0000	2.0000	0.
-10.0000	21.0000	-14.0000	4.0000	2.0000	0.
-8.0000	16.0000	-11.0000	4.0000	2.0000	0.
-6.0000	12.0000	-9.0000	3.0000	3.0000	0.
-4.0000	8.0000	-6.0000	0.	5.0000	0.
-2.0000	4.0000	-3.0000	0.	1.0000	3.0000

Output H of PERMS

3.0000	4.0000	-3.0000	0.	-2.0000	1.0000
0.	21.0000	-14.0000	4.0000	-10.0000	2.0000
0.	16.0000	-11.0000	4.0000	-8.0000	2.0000
0.	12.0000	-9.0000	3.0000	-6.0000	3.0000
0.	21.0000	-15.0000	4.0000	-9.0000	2.0000
0.	8.0000	-6.0000	0.	-4.0000	5.0000

Output P of PERMS

0.	0.	0.	0.	1.0000	0.
0.	1.0000	0.	0.	0.	0.
0.	0.	1.0000	0.	0.	0.
0.	0.	0.	1.0000	0.	0.
0.	0.	0.	0.	0.	1.0000
1.0000	0.	0.	0.	0.	0.

Schur Form \hat{S}

3.0000	.1124	-2.4164	-4.1948	2.4259	-.8165
0.	2.0000	22.9544	35.7438	-19.0809	14.2995
0.	-.0436	2.0000	.6376	-1.5265	.0143
0.	0.	0.	1.0000	1.7778	.5158
0.	0.	0.	0.	3.0000	2.5997
0.	0.	0.	0.	0.	1.0000

Final Transformation Matrix P

0.	-.6003	.7997	.0000	-.0000	.0000
0.	-.5442	-.4085	-.7328	0.	0.
0.	-.4353	-.3268	.5054	-.5307	.4082
0.	-.3265	-.2451	.3790	.1516	-.8165
0.	-.2177	-.1634	.2527	.8339	.4082
1.0000	0.	0.	0.	0.	0.

$\hat{PSP}^T = H$

-9.0000	21.0000	-15.0000	4.0000	2.0000	0.
-10.0000	21.0000	-14.0000	4.0000	2.0000	0.
-8.0000	16.0000	-11.0000	4.0000	2.0000	0.
-6.0000	12.0000	-9.0000	3.0000	3.0000	0.
-4.0000	8.0000	-6.0000	-0.0000	5.0000	0.
-2.0000	4.0000	-3.0000	-0.0000	1.0000	3.0000

$PP^T = I$

1.0000	.0000	.0000	.0000	.0000	0.
.0000	1.0000	-.0000	-.0000	-.0000	0.
.0000	-.0000	1.0000	-0.0000	-.0000	0.
.0000	-.0000	-.0000	1.0000	-.0000	0.
.0000	-.0000	-.0000	-.0000	1.0000	0.
0.	0.	0.	0.	0.	1.0000

6. Numerical Example

This example [2] demonstrates the use of PERMS and HQR3. First the isolated eigenvalue of the last column is detected, and the first and sixth columns are exchanged. Hence $LOW = 2$ and $IGH = 6$. Since the last row's norm is now twice the fifth rows, these are exchanged.

The eigenvalues are $3, 2+i, 2-i, 1, 3, 1$, in order given along the block diagonal of \hat{S} . The standardized two by two block appears in second position along the diagonal. As a check we have also computed $PSP^T = H$ and $PP^T = I$.

References

- [1] EISPACK Guide, Lecture Notes in Computer Science No. 6, Springer-Verlag (1974).
- [2] Gregory, T. and Karney, L. A Collection of Matrices for Testing Computational Algorithms, Example 5.26, p. 108.

Unclassified

Security Classification

DOCUMENT CONTROL DATA - R & D

(Security classification of title, body of abstract and indexing annotation must be entered when the overall report is classified)

1. ORIGINATING ACTIVITY (Corporate author) Computer Science Division University of California Berkeley, California 94720		2a. REPORT SECURITY CLASSIFICATION Unclassified	
		2b. GROUP	
3. REPORT TITLE A PROGRAM TO COMPUTE THE REAL SCHUR FORM OF A REAL SQUARE MATRIX			
4. DESCRIPTIVE NOTES (Type of report and inclusive dates) Scientific Final			
5. AUTHOR(S) (First name, middle initial, last name) B.N. Parlett R. Feldman			
6. REPORT DATE June 1975		7a. TOTAL NO. OF PAGES 28	7b. NO. OF REFS 2
8a. CONTRACT OR GRANT NO. ONR-N00014-69-A-0200-1017		9a. ORIGINATOR'S REPORT NUMBER(S) Electronics Research Laboratory Memorandum M-526	
b. PROJECT NO.		9b. OTHER REPORT NO(S) (Any other numbers that may be assigned this report)	
c.			
d.			
10. DISTRIBUTION STATEMENT Approved for public release; distribution unlimited.			
11. SUPPLEMENTARY NOTES		12. SPONSORING MILITARY ACTIVITY Mathematics Branch Office of Naval Research Washington, D.C. 20360	
13. ABSTRACT A Fortran program is presented which will obtain the real Schur form of a real $n \times n$ matrix in $10n^3 + 30n^2$ multiplications (approximately).			