

Cuts with Constraints

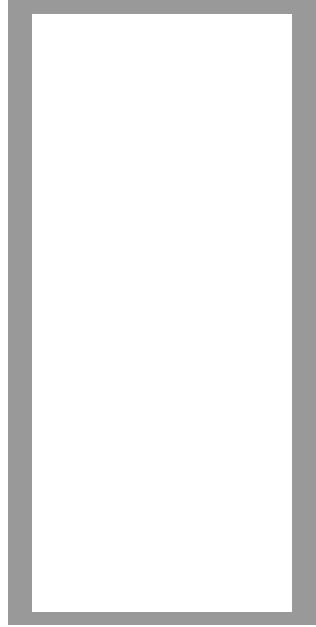
Stella X. Yu

Robotics Institute

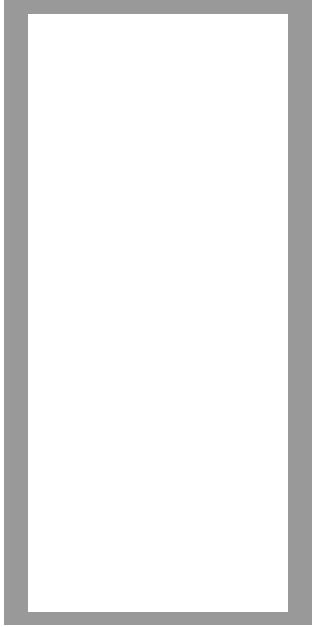
Carnegie Mellon University

Center for the Neural Basis of Cognition

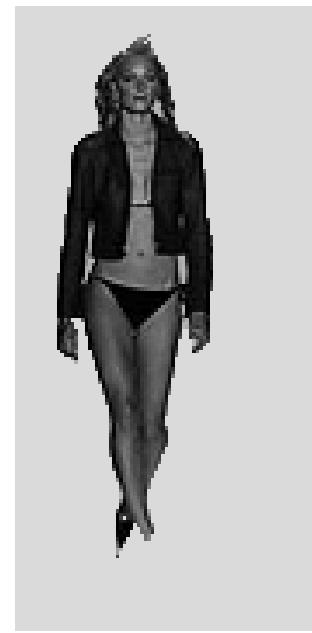
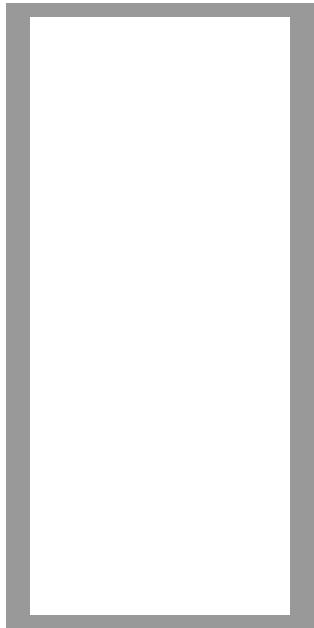
Segmentation given partial grouping



Segmentation given partial grouping



Segmentation given partial grouping



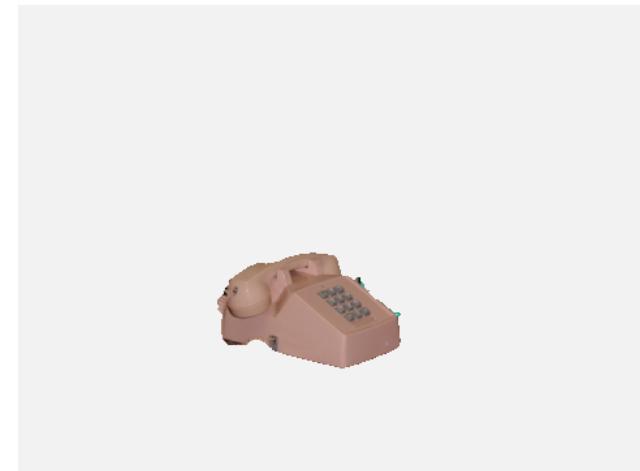
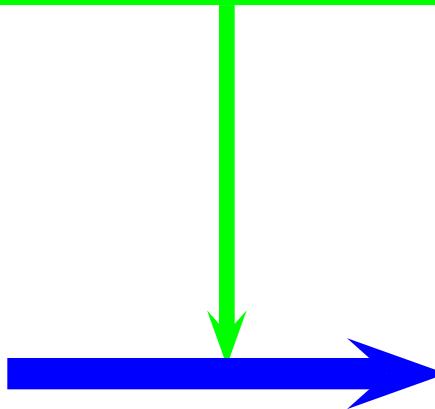
Segmentation with object knowledge



Segmentation with object knowledge



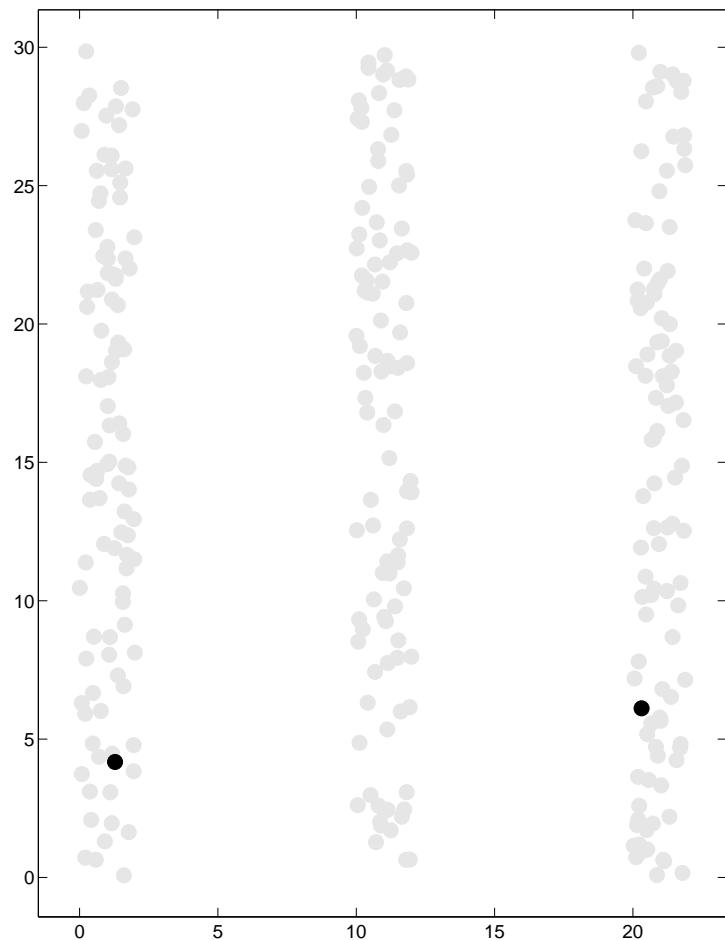
Segmentation with object knowledge



Papers

1. Grouping with bias,
Stella X. Yu and Jianbo Shi, NIPS 2001.
2. Concurrent object recognition and segmentation by graph partitioning,
Stella X. Yu, Ralph Gross and Jianbo Shi, NIPS 2002.
3. Object-specific figure-ground segregation,
Stella X. Yu and Jianbo Shi, submitted to CVPR 2003.
4. Other issues: www.cs.cmu.edu/~xingyu/research.html

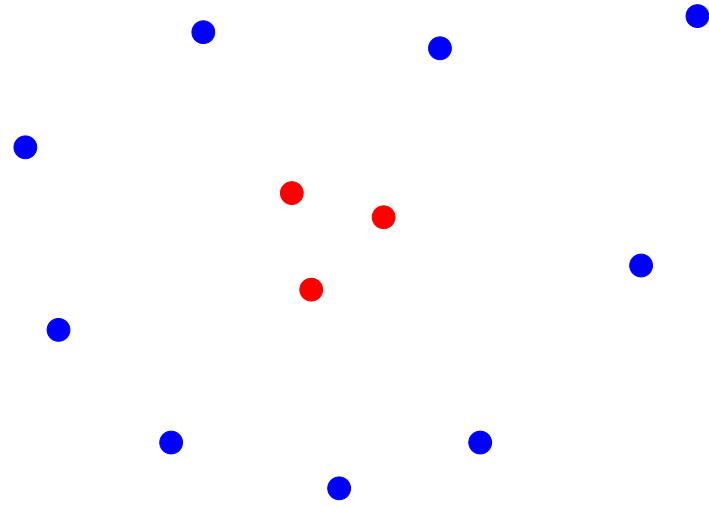
Basic problem: grouping with constraints



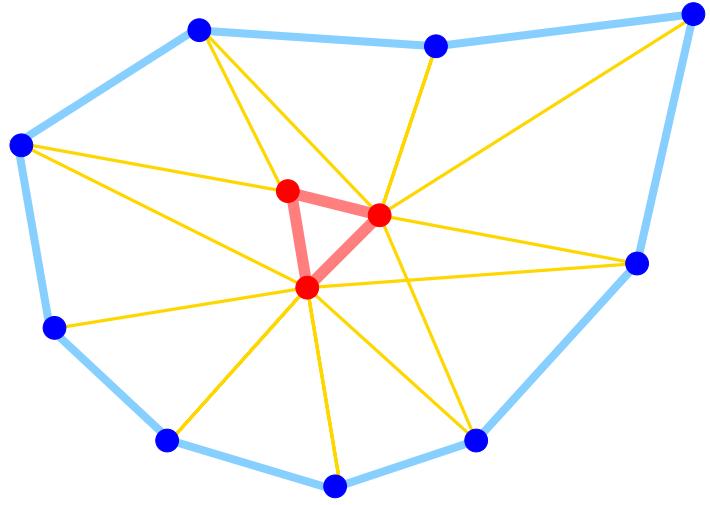
$$\begin{aligned} \max \quad & \epsilon(f|D) \\ \text{s.t.} \quad & f(i) = f(j) \end{aligned}$$

- ϵ : goodness of grouping
- f : label distribution
- D : observation, e.g. data location
- i, j : data index

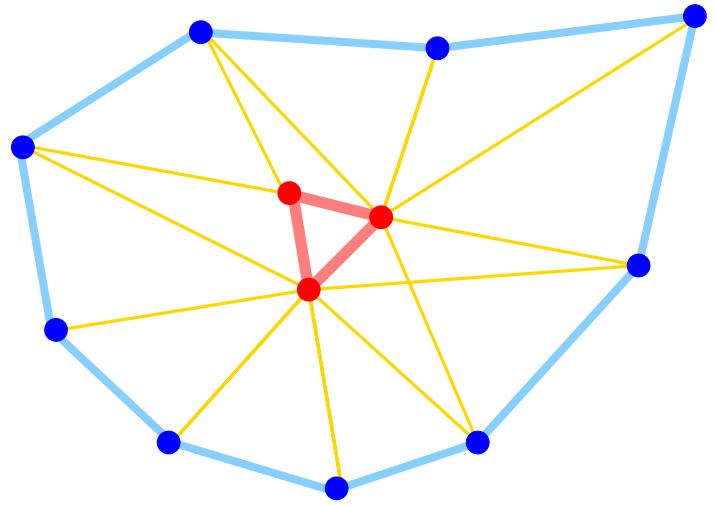
Review on normalized cuts



Review on normalized cuts



Review on normalized cuts



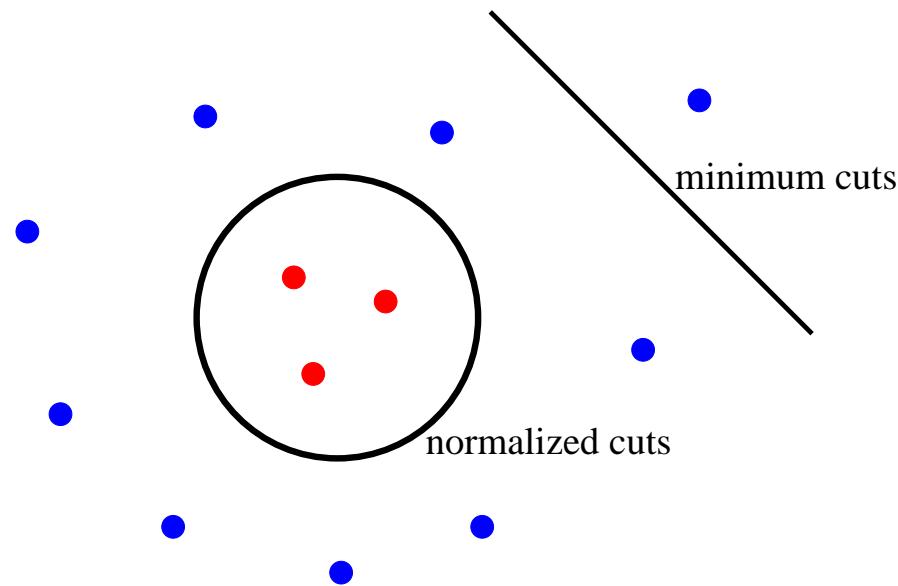
$$\begin{aligned}\epsilon(f|D) &= \sum \frac{\text{within-group weights}}{\text{group degree}} \\ &= \frac{\textcolor{red}{red}}{\textcolor{red}{red} + \textcolor{yellow}{yellow}} + \frac{\textcolor{blue}{blue}}{\textcolor{blue}{blue} + \textcolor{yellow}{yellow}}\end{aligned}$$

Properties of normalized cuts

1. Duality

max within-group weight ratio \leftrightarrow
min between-group weight ratio

2. Normalization for global structure



Computing constrained normalized cuts

Optimization problem:

$$\begin{aligned} & \text{maximize} && \epsilon(z; W) = \frac{z^T W z}{z^T D z} \\ & \text{subject to} && U^T z = 0. \end{aligned}$$

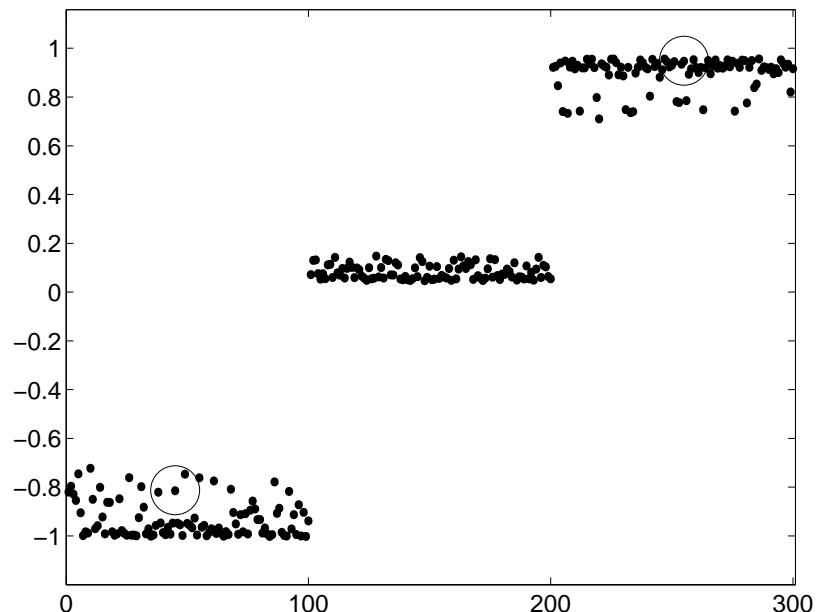
Solution: eigenvector with the largest nontrivial eigenvalue:

$$\begin{aligned} Q P z^* &= \lambda z^*, \\ P &= D^{-1} W, \end{aligned}$$

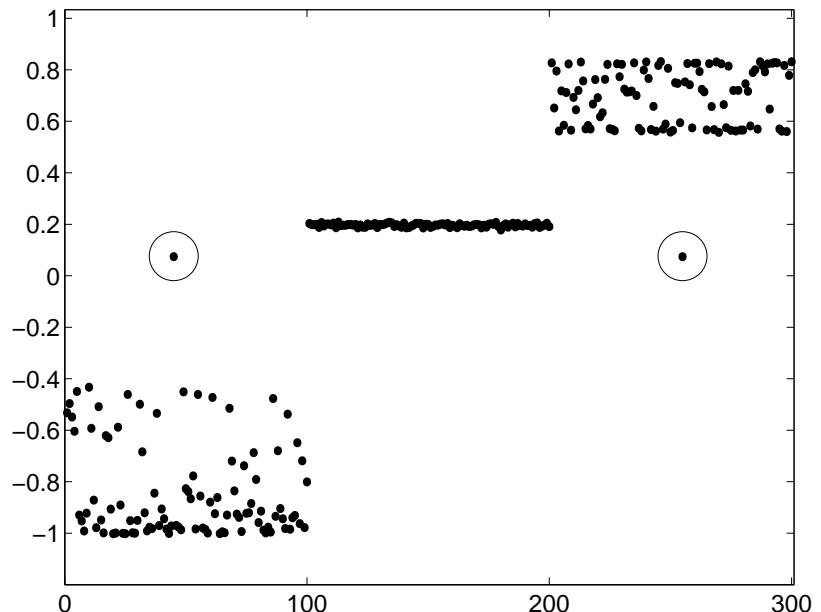
where Q is a projector to the feasible solution space:

$$Q = I - D^{-1} U (U^T D^{-1} U)^{-1} U^T.$$

Results given partial grouping constraints



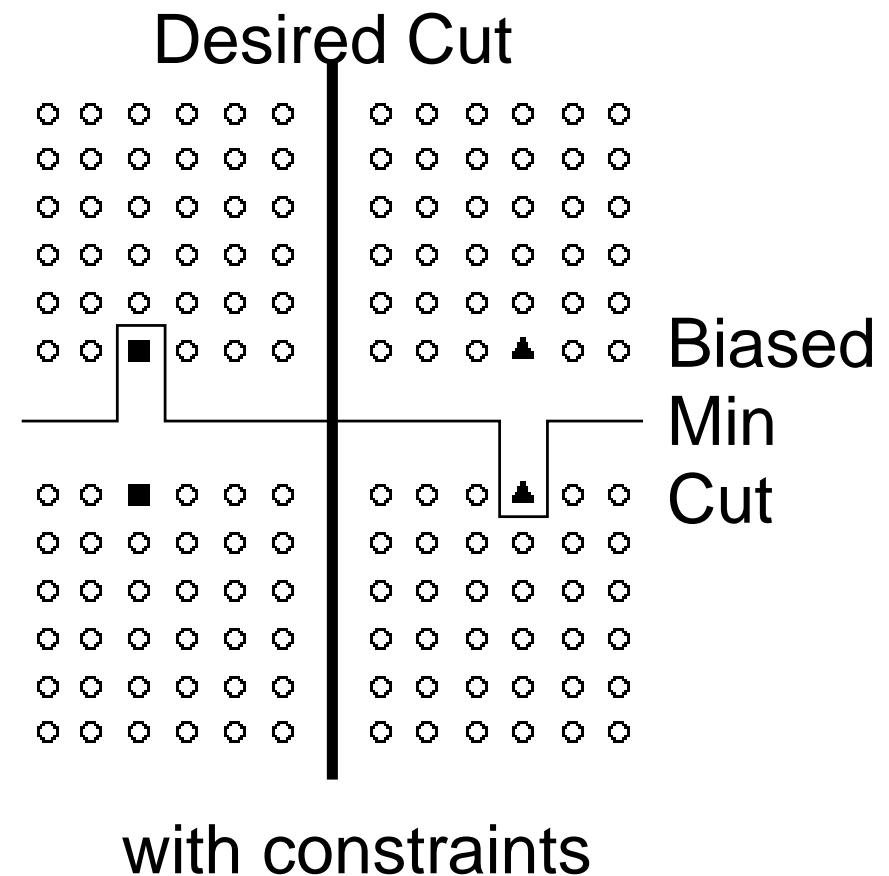
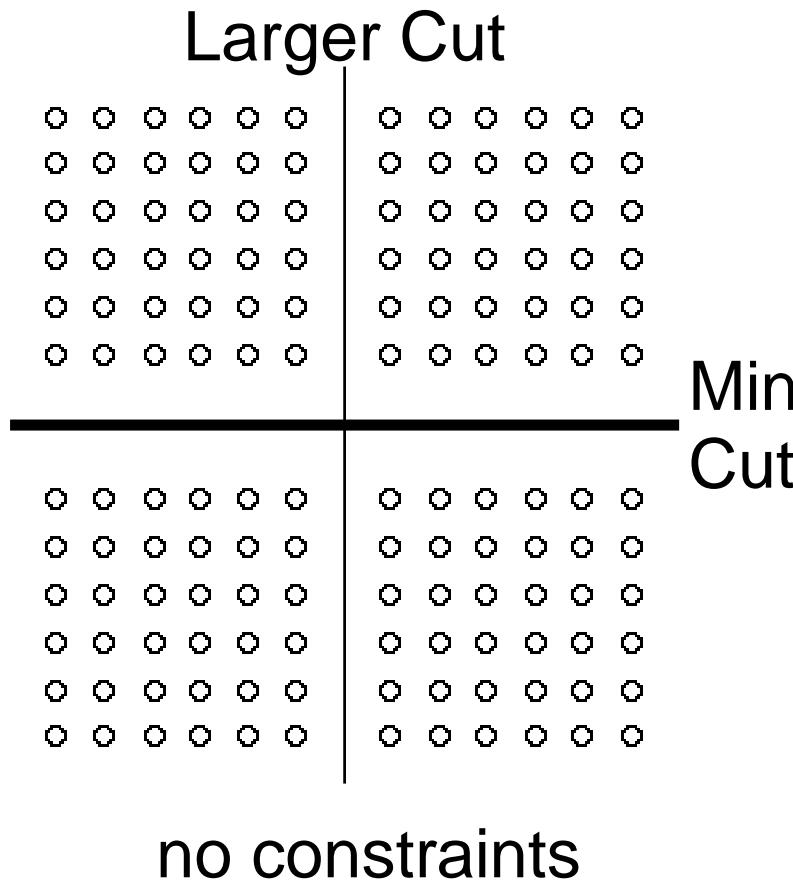
natural clustering



constrained clustering

Not desirable when partial grouping cues are **sparse!**

Why simple constraints are not sufficient



Solution: condition a grouping

$$\max \quad \epsilon(f|D)$$

$$\text{s.t.} \quad S \circ f(i) = S \circ f(j)$$

S : local smoothing kernel

$S \circ f$: average label distribution

Solution: condition a grouping

$$\begin{aligned} \max & \quad \epsilon(f|D) \\ \text{s.t.} & \quad S \circ f(i) = S \circ f(j) \end{aligned}$$

S : local smoothing kernel

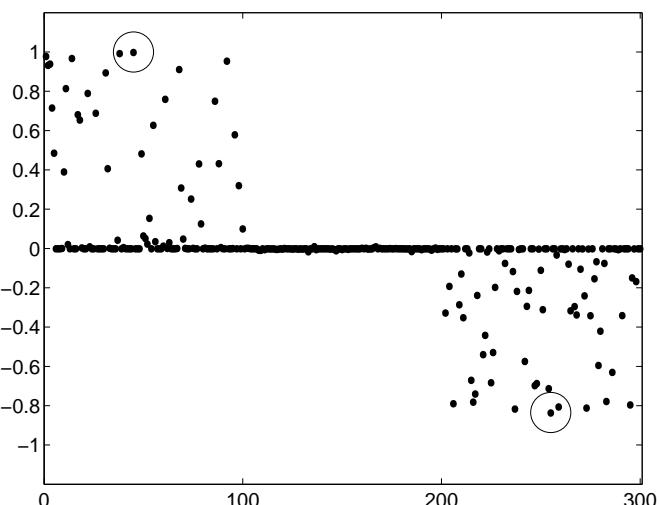
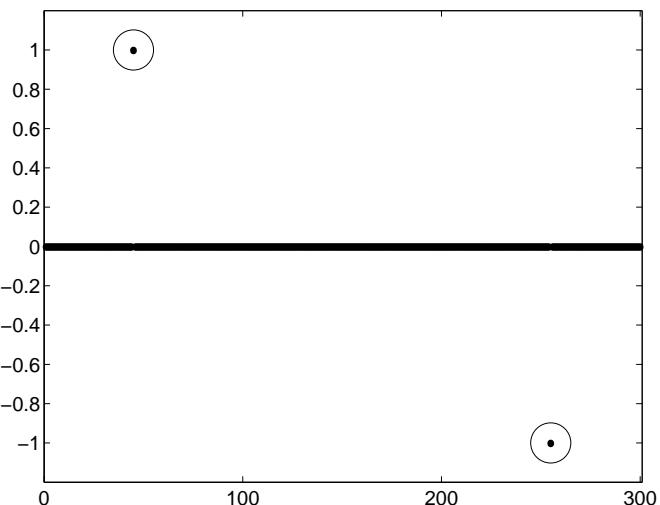
$S \circ f$: average label distribution

$$\begin{aligned} \max & \quad \epsilon(z; W) = \frac{z^T W z}{z^T D z} \\ \text{s.t.} & \quad (\textcolor{red}{P}^T U)^T z = 0 \end{aligned}$$

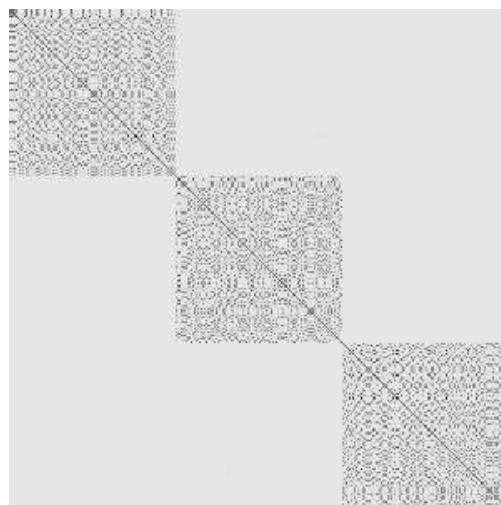
P : transition matrix

$$\sum_k P(i, k) z(k) = \sum_k P(j, k) z(k)$$

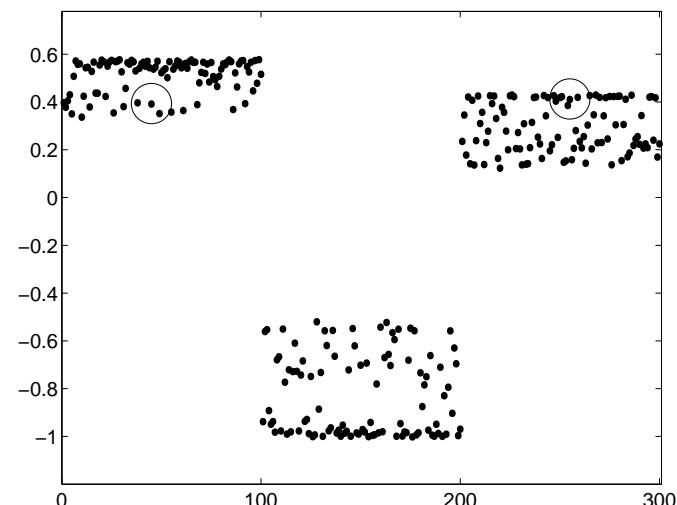
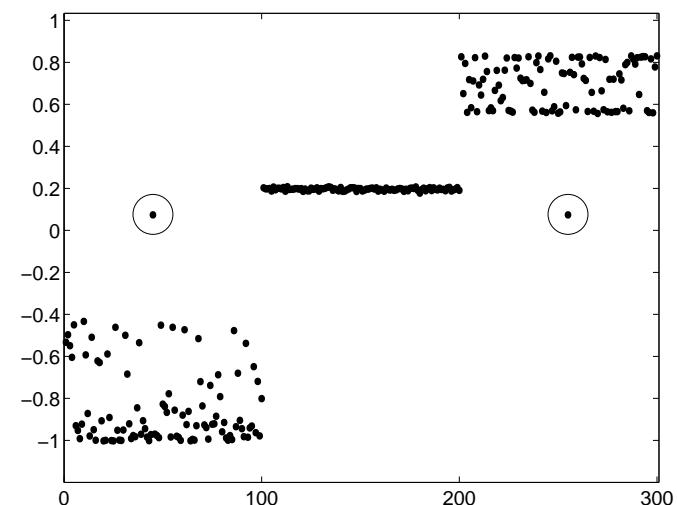
Results given smoothed constraints



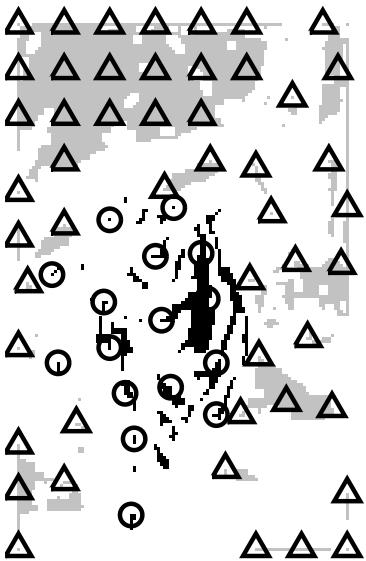
constraints



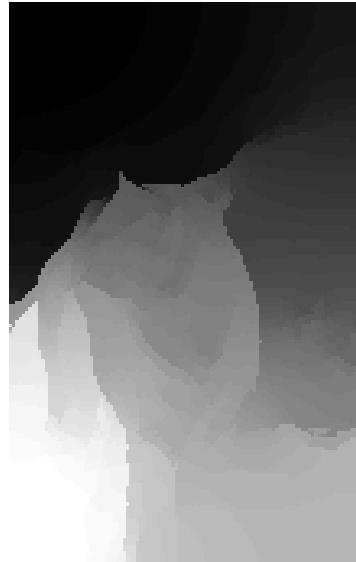
QP



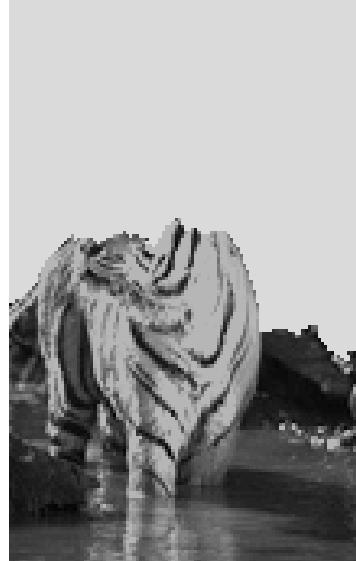
eigenvector



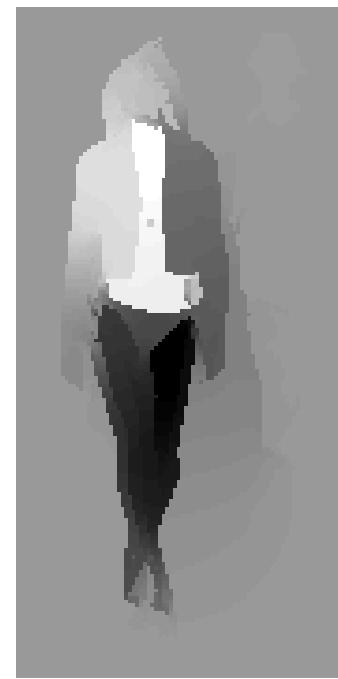
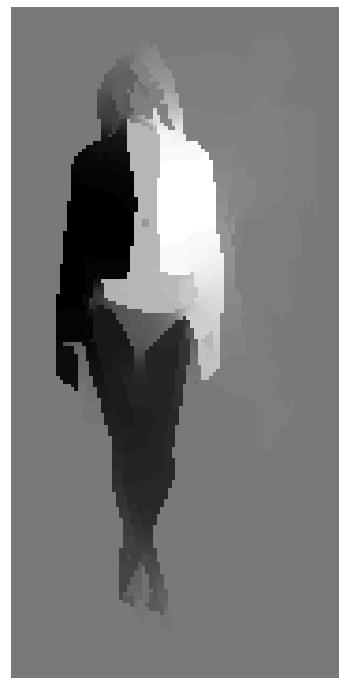
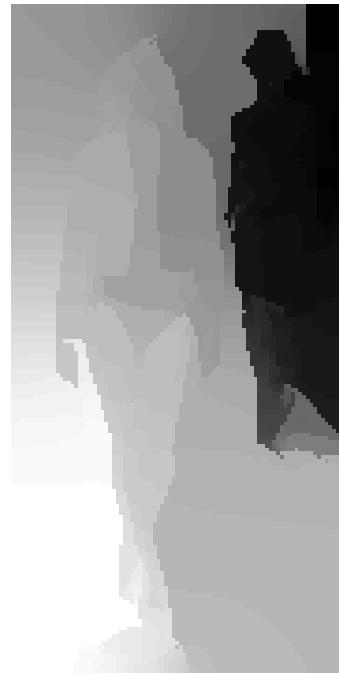
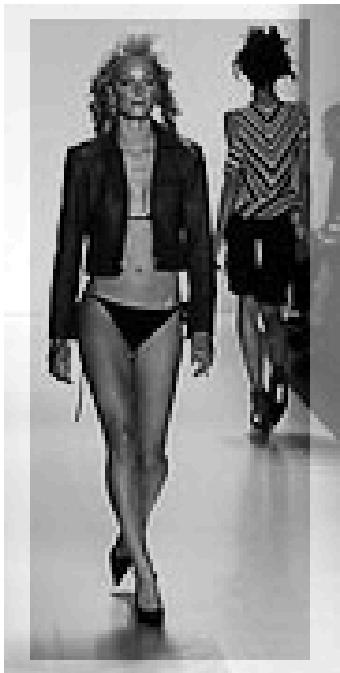
173×109



No constraints: 30s



Smoothed constraints: 24s



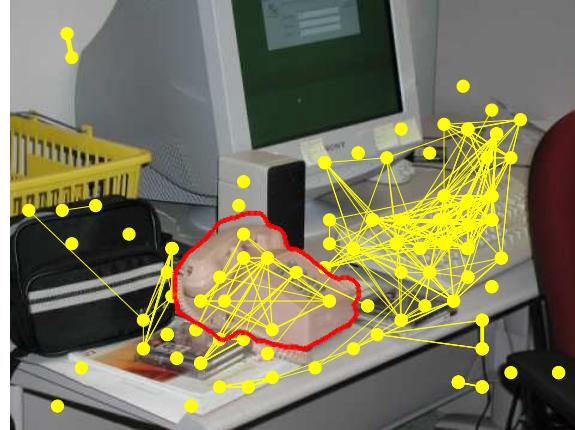
Segment an object without knowing what it is



Approach to object segmentation



Patches



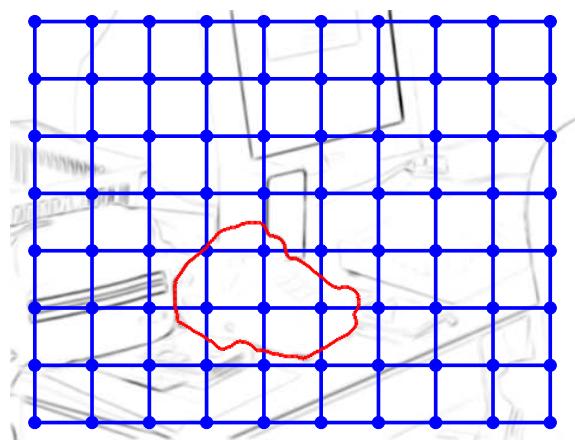
Patch grouping



Correspondence



Edges

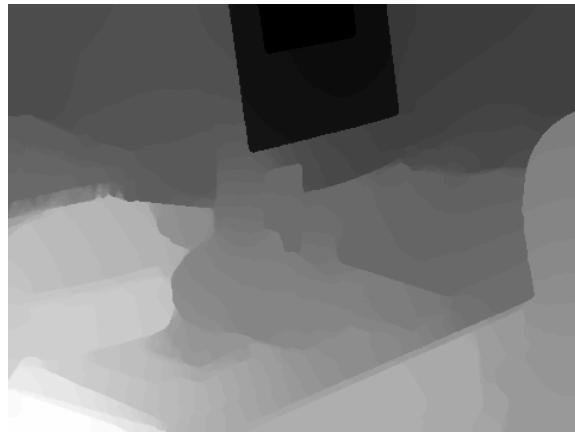


Pixel grouping

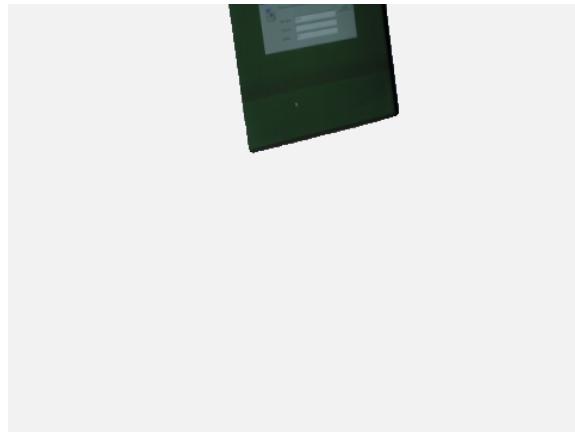


Figure-ground

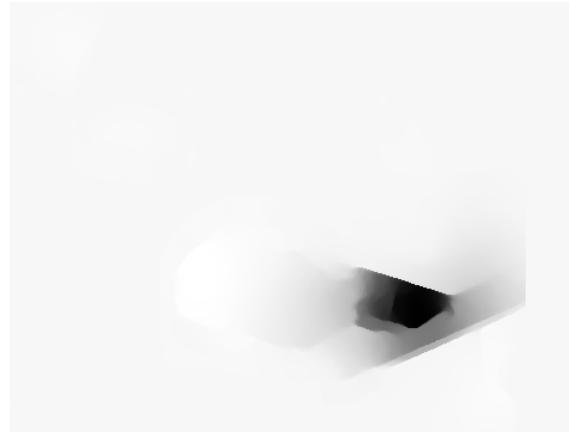
How object knowledge helps



541s



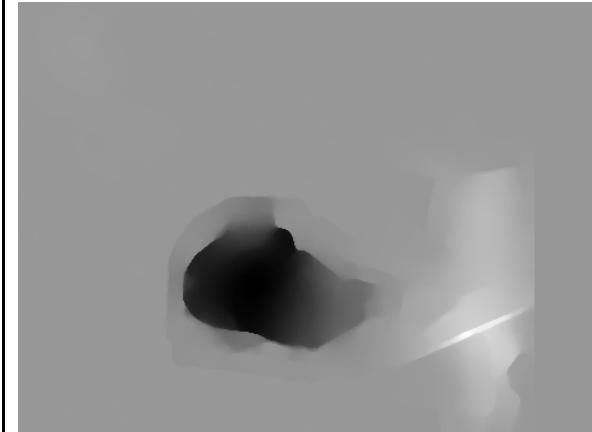
Pixel only



150s



Pixel w/ ROI



206s

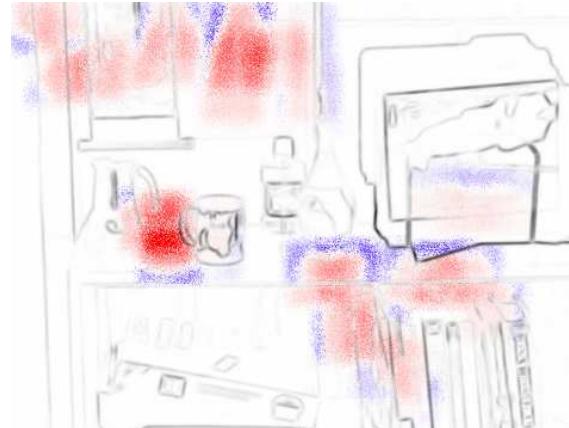


Pixel-patch

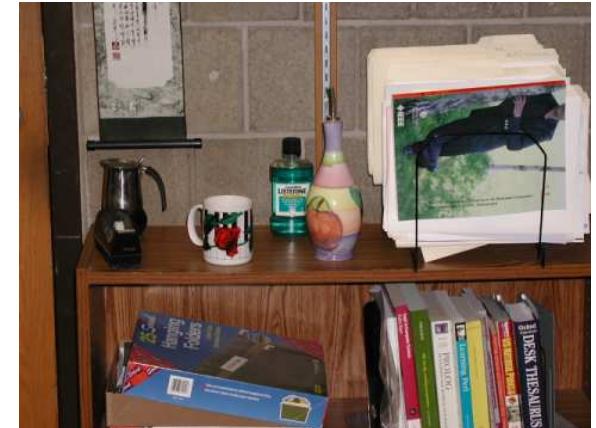
How low-level image features help



patches



correspondence



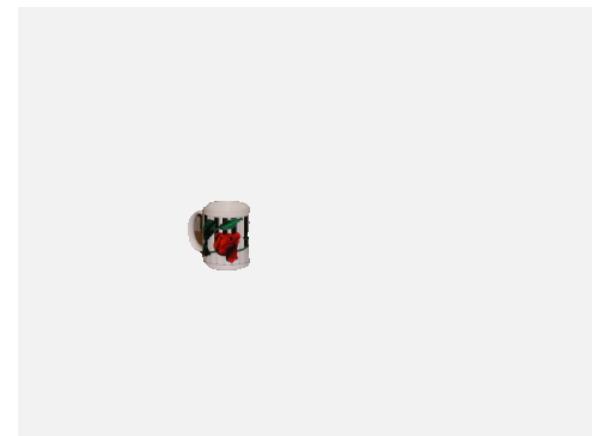
image



edges



eigenvector



segmentation